

Alexander Aschan

Game programmer

I'm a Game programmer fresh out of school looking for employment, I bring a passion for games and everything related to coding.



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📍 Malmö, Sweden

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WORK EXPERIENCE

Technical Support Agent

Enfo Zipper

12/2014 – 05/2016

Karlskrona, Sweden

Achievements/Tasks

- Technical support for laptop and desktop related issues, both for general applications and company specific software.
- Administration of accounts and access rights using Active Directory and Microsoft Exchange.

2ndline Technical Support Agent

Siemens/Atos

04/2010 – 05/2012

Cork, Ireland

Achievements/Tasks

- Technical support for laptop and desktop related issues, both for general applications and company specific software. At this location I worked on the 2nd level, not taking calls but instead resolving more complicated issues.
- Administration of accounts and access rights using Active Directory and Microsoft Exchange.

EDUCATION

Game Programmer

The Game Assembly

09/2017 – Present

Malmö

Java Development

Newton Yrkeshögskola

08/2016 – 06/2017

Malmö, Sweden

SKILLS

C++, Proficient

Lua, Intermediate

Debugging, Proficient

Agile team development

Object Oriented programming, Proficient

ImGui, Comfortable

Hlsl, Comfortable

C#, Comfortable

PROJECTS

King Game Jam - Mobile gaming (01/2019 – 01/2019)

- Short weekend game jam with a team of four.

Arrow Schmarrow - Seventh game project

- First person platformer using a bow and arrow

Spite - The Dark Blight - Sixth game project

- Diablo 3 inspired hack and slash dungeon crawler

Tom Cruiser's Bounty - Fifth game project

- On rails space shooter

A Weapon Odyssey - Fourth game project

- Dungeon crawling shoot em up

Nocturnowl - Third game project

- 2D platformer

Project Parry - Second game project

- Vertical scrolling shoot em up with a guitar hero esque parry mechanic

Spacescape - Conundrum

- Point and click adventure set on a space station

EXPERIENCES

Nordic Game Conference (2018) - Volunteer

LANGUAGES

Swedish



English

